

MOUNT & BLADE II: BANNERLORD WILL RELEASE ON PC & CONSOLES IN OCTOBER 25th

TaleWorlds Entertainment announced today that their acclaimed action RPG will be released on Playstation 4, Playstation 5, Xbox One, Xbox One X and Xbox One S

TaleWorlds Entertainment announced today at Gamescom 2022 that their acclaimed action-RPG, Mount & Blade II: Bannerlord, will be released on PlayStation (PS4 and PS5) and Xbox consoles (Xbox One and Series S&X) on October 25th.

Developed as a multi-platform game since day one, the console version of Mount & Blade II: Bannerlord will have the same gameplay features as the PC version. The game will be available for Pre-Order on Playstation and Xbox Stores today (August 23rd, 4PM UTC) as well as major retailers.

The currently available PC Early Access, will also move on to full release, along with the console launch at the same date. But do not fret - While this marks an important milestone for the game, it is not the end of the road for Mount & Blade II: Bannerlord, which will keep receiving updates in the months to come.

"These two years have been a long and challenging road", said Armagan Yavuz, CEO of TaleWorlds Entertainment, in a statement today. "Developing a massive and complex game such as Bannerlord, for several platforms, and in the middle of a pandemic, is no easy task — and I'm incredibly proud of our team for its relentless, brilliant work. Despite the challenges, it's also been a rewarding path: we've found many synergies that we weren't initially expecting between consoles and PC, synergies that have made the game grow and be better than it would have been in other circumstances. We're looking forward to putting the game in the hands of our amazing community, which has been supporting us in consoles since Warband".

You can experience Mount & Blade II: Bannerlord on consoles in the Gamescom Public Area at Hall 9, Booth 22 or our booth at the Business Area.

ASSETS

https://www.taleworlds.com/en/press

RELEASE TRAILER

https://youtu.be/d9Gr f I2QA

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ABOUT MOUNT & BLADE II: BANNERLORD

Bannerlord is the sequel to the acclaimed Mount & Blade: Warband, one of the most successful and influential RPGs of our time. Mount & Blade has been universally praised for its deep gameplay, which combines action, RPG, and strategy in a sandbox world where players create their own story in the fictitious continent of Calradia.

This follow-up, prequel to Warband, takes place 200 years before the Calradia we know from previous games. The Calradian Empire is on the verge of collapse, engulfed in civil war, and rising new powers are trying to take over the remnants and establish their own hegemony over the continent. In front of them, other factions try to take advantage of the chaotic situation to gain power.

Mount & Blade II: Bannerlord was released on Early Access in March 2020 to great success, and since then has received dozens of content updates, growing to an even bigger and more ambitious game. As the full release version of the game approaches, Bannerlord finally shows its anticipated console version at Gamescom for the first time.

ABOUT TALEWORLDS ENTERTAINMENT

TaleWorlds Entertainment is an independent video game development company, founded in 2005. Having grown from the initial two founders, TaleWorlds now employs over 120 developers, including a self-publishing team. Mount & Blade has received numerous accolades since its release, including multiple placements in PC Gamer Magazine's "Top 100 PC Games of All Time" list.